WinFrog Device Group:	ROV			
Device Name/Model:	General Dynamics			
Device Manufacturer:				
Device Data String(s) Output to WinFrog:	See Appendix (end of this document)			
WinFrog Data String(s) Output to Device:				
WinFrog Data Item(s) and their RAW record:	ROV Data496Heading409Bottom Depth911Position303			

## **DEVICE DESCRIPTION:**

Driver to interface with an ROV used by General Dynamics and/or their customers.

# **DEVICE CONFIGURATION INSTRUCTIONS**

## WINFROG I/O DEVICES > EDIT I/O:

Serial Configurable Parameters

#### WINFROG I/O DEVICES > CONFIGURE DEVICE:

No configuration is required at the I/O Device window level.

The ROV status, sensor depth, altitude, heading, and SSBL determined Latitude, Longitude and depth are available in the Decoded Data of the I/O Device Window. There is also a display of the total number of positions sent to the ROV and the values of the last two position sent.

**NOTE**: It is important that the follow rule is followed when naming the vessels. The ROV vessel must be given a name that begins with the letter "R". The ship must be given a name that does **not** begin with "R".

**WINFROG の入力と出力デバイス > デバイスの配置:** その配置は入力と出力デバイスの窓にすることはいらないです。

すべてのデータは入力と出力デバイスの窓のデータ解読部に表示して利用できます。そのデータは遠隔操作船の状態、深さ、高さ、方向、SSBLが決めた経度、緯度と深さを含めています。

遠隔操作船に送った位置データの総数と一番最後送った位置データの値もその窓に表示 しています。 注意:船に名を付ける時はつぎの規則を見守ることは大切なことです。遠隔操作船の名前の一番目の文字は必ず "R"を付けること、普通船の名前の一番目の文字は必ず "R"を付けないことにしています。

# WINFROG VEHICLE TEXT WINDOW > CONFIGURE VEHICLE DEVICES > DEVICE > EDIT OPTIONS:

The **ROVDATA**, **HEADING**, **POSITION** and **BOTTOMDEPTH** data items can be added to the General Dynamics ROV vehicle. This will permit logging of the raw data files. All of the data items can be edited from the Configure Vehicle-Devices dialog box.

The **POSITION** data item should also be added to the ship. This will allow the ship's position to be sent to the ROV.

WINFROG 船の文字窓 > 船のデバイスの配置 > デバイス > 編集の選択: ROVDATA、HEADING、POSITION と BOTTOMDEPTH データ項目は遠隔操作船に追 加することができます。 そうとしたら、そのデータはデータファイルに出力すること が可能になります。すべてのデータ項目は船の配置—デバイスの対話窓に編集できます。

**POSITION** データ項目は船に追加することも必要です。そうしたら、船の位置が遠隔 操作船に送ることは許されます。

## Data item: ROV, General Dynamics, POSITION

The POSITION data item must be edited once it is added to a vehicle's device list. Highlight the data item in the vehicle's device list and click the Edit button. The Configure Position dialog box appears as seen below.

The POSITION data item must be edited once it is added to a vehicle's device list. Highlight the data item in the vehicle's device list and click the Edit button. The Configure Position dialog box appears as seen below.

Configure Pos	ition		×						
Calculation -	ary	Use for Head	ding Calculations						
Graphics Off On	Elevation Off On	Accuracy 5.00m	Code						
– Multiple Posi	Multiple Position Source Options								
💿 Disable A	Disable Auto Switching of Primary								
C Enable Auto Switching of Primary Age of prime data when switch is to occur 20sec									
Offsets									
Fore/Aft 0.00m	Port 0.00	/Stbd m	Height 0.00m						
OK		ancel							

## Calculation:

Set the Calculation selection to Primary or Secondary. Devices set to Primary calculation are used to provide a vessel position. Note that more than one Primary positioning device can be added to a vehicle's device list; data from these devices will be combined in a weighted mean solution. (See the paragraph on Accuracy below for more on the weighting of Primary calculation device data).

If the Calculation type is set to Secondary, WinFrog will simply monitor the device's data. WinFrog will not use the data from a secondary device in the final solution of the vehicle's position.

If auto switching is enabled (see below) a secondary may automatically become a primary should all the primaries fail.

#### **Use For Heading Calculations:**

Select this checkbox if the device is to be used in conjunction with another GPS device for determination of the heading of the vessel.

#### Graphics:

If On is selected, a labeled square will show the raw (offset but unfiltered) location of the GPS antenna in the Graphics and Bird's Eye windows. This provides a means of comparing raw device and filtered vehicle positions.

#### Elevation:

Setting the Elevation option to On will result in the elevation determined by GPS to be used as the elevation of the vessel referencing the GPS (WGS84) Ellipsoid. The sounder data recorded in WinFrog's .RAW data files will not be affected. This option is meant only for those applications where there is no fixed vertical reference (i.e. mean sea level), such as on a river. For acceptable results, this option requires the use of high accuracy "RTK" GPS data.

#### Accuracy:

The Accuracy value entered provides WinFrog with the expected accuracy of the position from this device. This value is used in the weighting of this device compared to other positioning devices that may be added to the vehicle's device list. The smaller the value entered, the more accurate it is considered to be, and hence the more weight that will be applied to the device's data.

The Accuracy parameter can be changed from the suggested values. Changes should be made with caution, however, as they will affect the final filtered position of the vehicle.

## Code:

This entry window is used when the GPS data is being received by a remote GPS receiver connected via telemetry link. If this is the case, set the Code to coincide with the code parameters associated with the GPS unit being used. For all other applications, the Code entry must be set to 0.

## **Multiple Position Source Options:**

This group box allows you to enable automatic switching of a secondary to primary should the data from all POSITION and PSEUDORANGE data items set to primary timeout. The **Age** entered is the length of time that the secondary will wait in the absence of data from all primaries, before taking over as primary. This age is only entered for the secondary.

For example, if the POSITION or PSEUDORANGE data items associated with two GPS receivers were set to primary and the POSITION or PSEUDORANGE data item of a third GPS receiver was set to secondary, both primary GPS receivers must time out before the secondary will become the primary. Upon the recovery of either of the original primary data items, the original primary will be reset to primary and the original secondary will be reset to secondary.

Note for the auto switching feature to work, there must be at least one primary and one secondary enabled. For example, given two data items, one set to primary with the auto switching disabled and the other set to secondary with the auto switching enabled, if the primary fails the secondary is not set to primary and the vehicle positioning stops until the primary data item recovers.

## **Disable Auto Switching of Primary:**

If this data item is not to be involved in the auto switching process, check this box. As stated above, this data item is then not involved in the auto switching process in any way.

## Enable Auto Switching of Primary:

If this data item is to be involved in the auto switching process, either as a primary or a secondary, check this box. If set to secondary, enter the Age of data the primary data items must reach before this secondary is switched to act as the primary.

In order for this option to be effective you must have at least one primary and one secondary. If there are multiple secondary data items that are enabled for switching, the first one to receive data will become primary.

Note: This option is not enabled unless WinFrog determines that there is more than one POSITION and/or PSEUDORANGE data item associated with the respective vehicle. The exception to this is the case of a WinFrog with the Remote module operating as a Controlled Remote being configured remotely from the Controller. In this case, the option is always enabled even though it may not be applicable. The operator must be aware of what is available on the Remote and configure the data item accordingly.

Note: This option is not available in the WinFrog Remote package.

Note: This option is not available for USBL based POSITION data items.

## Offsets:

Offsets are required to associate the GPS antenna position with the vessel's Common Reference Point (CRP). The offsets are applied *from* CRP (of the vehicle) *to* the GPS antenna location.

Forward Offsets are entered as positive values.

Aft Offsets are entered as negative values.

Starboard Offsets are entered as positive values.

Port Offsets are entered as negative values.

Height Offsets are positive upwards. (It is suggested that the vessel's Height origin should be at the water line.

## Data item: ROV, General Dynamics, ROVDATA

Configure RO¥	×						
Altitude Calculation Primary Secondary	Burial Depth Calculation Primary Secondary						
Depth Sensor	Graphics						
Use sensor for ROV depth? • Yes • No	© On ⊙ Off						
Odometer Based Positioning Odometer (m) 0.00m							
<ul> <li>Depth and Altimeter Sensor Configuration</li> <li>Use altitude and depth as corrected by the device Correct attitude and depth.</li> <li>The default attitude data is from this device. If another attitude source is active, it will be used.</li> <li>Use offsets from the Device configuration.</li> <li>Use following offsets.</li> <li>Altitude Sensor</li> </ul>							
Fore / Aft         Port / S           0.00m         0.00m	tarboard Up / Down 0.00m						
Depth Sensor Fore / Aft Port / S 0.00m 0.00m	tarboard Up / Down						
OK Cano	el						

#### Altitude Calculation/Burial Depth Calculation:

The altitude and burial depth calculations should be set to Primary if either is being used for real-time positioning of the ROV or towed vehicle.

#### Graphics:

Turning on the Graphics will display the device name and a square at the location of the hydrophone, within the Graphics and Bird's Eye windows.

#### Depth and Altimeter Sensor Configuration:

Vertical offsets of the altitude and depth sensors, relative to the CRP, can be input here. The Altitude Offset is the vertical distance (positive up) from the ROV's CRP to the acoustic beacon tracking the seafloor. The Depth Offset would be the vertical distance from the ROV's CRP to the sensor that provides depth information of the ROV. The water column depth would be the sum of the depth reading, the two offsets, and the altitude value.

#### Depth Sensor:

The real-time depth of the ROV can be determined from the ROV depth value or a separate depth (pressure) sensor, if one is installed on the ROV.

#### **Odometer Based Positioning:**

The odometer based positioning option is not used for this device.

#### Data item: ROV, General Dynamics, HEADING

The configuration of the Heading is accomplished using the Configure Gyro dialog box. The device driver supplies a heading value for the ROV. You may wish to set this device to secondary, where the heading will be available for post processing, but not for real-time display.

Configure Gyro	X
Heading Data Item Optio	ns Heading Offset
Heading Filter	Heading Gate
Mulitple Heading Source	s Options
C Disable Auto Switch	ing Operation
Enable Auto Switching	ng Operation
Age of data in secor when switch occurs	nds 10.0s
OK	Cancel Help

#### Heading Data Item Options:

#### Application Mode(Primary/Secondary):

Set the type of calculation to Primary or Secondary by selecting the appropriate radio button. Devices set to Primary are used to provide the vehicle heading information. Devices set to Secondary are simply monitored, and are not used in the vehicle's calculations.

Note that WinFrog supports automatic switching from a designated Primary to a Secondary in the event that data from the Primary fails (see Multiple Heading Sources Options).

#### Heading Offset:

A correction value (as determined from a gyro calibration) can be input in the Heading Offset box. This value is added to the heading value from the device to provide a corrected heading for the vehicle. Note that positive or negative values can be entered.

#### Heading Filter/Heading Gate:

The Heading Filter is used to "smooth" heading values used by the vehicle. The value entered in the Heading Filter indicates the number of headings that will be used to predict the next heading value. The larger the value entered, the "heavier" the filter will be - i.e. the slower the vehicle's heading will respond to changes.

The Heading Gate defines a tolerance value to limit the use of anomalies in gyro readings. If the next observed gyro value received falls outside the specified range of predicted values (i.e. plus or minus the entered value), the value will not be used.

## Multiple Heading Sources Options:

WinFrog supports automatic switching from a designated Primary source to an alternate Secondary source in the event that the Primary fails. The first Secondary source to receive data after the Primary has failed becomes the alternate Primary providing the heading for the vehicle. When the designated Primary is detected as active again, the alternate Primary source reverts to Secondary and the designated Primary provides the heading data to the vehicle.

If an alternate Secondary fails and there are additional Secondary sources, it in turn is detected by the first of the remaining operational Secondary sources to receive data after the failure, at which time this Secondary becomes the alternate Primary.

Note that this option is only available if more than one HEADING source is associated with the respective vehicle. Changes made to the Auto Switching options for any one of the HEADING data items are automatically assigned to the others upon exiting this dialog with OK. If the Auto Switching option is enabled and the respective HEADING source has been set to Primary, all others are automatically set to Secondary. The exception to this is when configuring a WinFrog Controlled Remote (WinFrog with a Remote module) from a Controller. In this case, changes made to one HEADING source are not automatically made to other HEADING sources. The operator must explicitly make them for each HEADING source.

This option is not available in the WinFrog Remote package.

#### **Disable/Enable Auto Switching Operation:**

Select the mode you wish to operate WinFrog.

#### Age of data in seconds when switch occurs:

Enter the age of data that is permitted before the source is considered to have failed.

## Data item: ROV, General Dynamics, BOTTOMDEPTH

Editing the BOTTOMDEPTH data item in the Configure Vehicle – Devices dialog box brings up the Configure Sounder dialog box.

Configure Sound	der	? ×							
Calculation Primary C Secondary	Graphics O Off O On	Apply Tides O Yes O No							
Soundings for P Collect Data Distance Interv 25.00m Purge RAM Database Filena no file	rofile a Interv al O Al O Ac ame:	al Type ong Line stual Distance							
Abort Saving Data Browse									
Display Sou	Display Soundings Data in Profile Window								
Offsets Fore/Aft 10.00m	Port/Stbd 10.00m	Depth 0.00m							
ОК	Cancel	Help							

#### Calculation:

Set the type of calculation to primary or secondary using the calculation radio buttons. A primary sounder will record data in the vehicles' raw data files (i.e. raw data type 300, 350, 351), where the secondary sounder setup will not. In either case the raw data will still be recorded under the 411 data type.

#### Graphics:

If the Graphics is turned on, a labeled square will show the raw (unfiltered) location of the sounder, in the Graphics and/or Bird's Eye windows.

#### Apply Tides:

If the On radio button is selected, WinFrog will apply tidal corrections to the observed depth data to enable the display and recording of chart datum referenced depths. Tide data can be received from an interfaced real time depth sensor or from tide prediction files containing time and tide height data. Note that the tide device or file must also be added to the vehicle's device list. Refer to documentation on the Tide device for more information.

Note: The Ribbit processing program uses the same tide format as WinFrog.

## Soundings for Profile:

This section permits the collection of data for database logging separate from WinFrog and Ribbit. This database can then be used for numerous applications including real time display within the Profile Window, or data collection for later display in the Profile Window.

Data will be collected, at the Distance Interval stated, when the 'Collect Data' checkbox is selected. The interval can be either Along Line, or at the Actual Distance (from last fix).

The data is stored in the RAM memory of the computer. Any data collected that will not be required at later time, can be deleted by selecting the **Purge RAM** checkbox and exiting the dialog by clicking the OK button.

A **Database Filename** can be chosen and the filename is displayed in this window. The **Abort Saving Data** checkbox can be selected if a problem occurs, and you want to stop saving the data at that instance.

The **Display Soundings Data in Profile Window** checkbox can be selected if you want the data to be displayed in the Profile Window, in real time.

#### Offsets:

The offsets for the individual transducer are input here. The standard Fore/Aft, Port/Starboard offset signage is used. The depth value is positive down. Rule of thumb suggests that the water line be used for the vertical datum.

Note: Presently the sounder offsets should be left out unless the Altitude and Depth sensors are in the same X, Y location. Post-processing the data, with an attitude (pitch and roll) sensor present on the ROV will provide more accurate water depths should the ROV be tilted.

#### **CONFIGURATION DETAILS:**

Refer to system documentation on the installation and hook up of this unit. Interfacing to this unit should only be performed by experienced personnel.

**CHECK:** Confirm that the SSBL button on the ROV console is in the **ON** position prior to operating the system. Valid ROV positions will not be returned to Winfrog unless this button is **ON**.

大切なチェック: ROV 操作部うえの SSBL というボタンは必ず ON の状態に WINFROG システムを操作します。もしそのボタンは OFF にしたら、有効な遠隔操作 船の位置データは WINFROG システムに届けないことになります。

## **APPENDIX – Data String Format**

#### DATA FORMAT

#### TABLE-1 (1/6)

Byte	rte Function		Туре	Description
0	0 STX (header)		02H	Start of Text
1	1 ROV POWER ON/OFF		ASCII	「O」:OFF / 「1」:ON
2	2 Comma		ASCII	Г, <u>ј</u>
3		24 hour		$\times 10^{1}$ When SSBL is invalid,
4		24 IIOUI		×10 <sup>0</sup> Data should be [0]
5	Time of SSBL	Minuto	10011	$\times 10^{1}$ When SSBL is invalid,
6	fixed	minute	ASULL	×10 <sup>0</sup> Data should be [0]
7		Second		$\times 10^{1}$ When SSBL is invalid,
8		Second		$ imes$ 1 O $^{0}$ Data should be $\lceil 0  floor$
9	Comma		ASCII	Г, ј
10				$\times 10^4$ When SSRL is invalid
11				$\times 10^3$ Data should be [0]
12				$\times 10^{2}$
13	SSBL slant rang	e[m]	ASCII	$\times$ 1 0 <sup>1</sup>
14				$\times$ 1 0 <sup>0</sup>
15				「. 」:Period
16				$\times 10^{-1}$
17	17 Comma		ASCII	[, ] 
18		N/S		NJ : North / SJ : South / OJ : Invalid data
19		Deg.		$\times 10^{1}$
20		208.		$\times 10^{0}$
21	Latitude of			$\times 10^{1}$
22	SSBL ROV		ASCII	$\times$ 1 0 <sup>0</sup>
23	Position	Min.		I. J : Period
24				$\times 10^{-1}$
25				$\times 10^{-2}$
26			10011	$\times 10^{-3}$
27	Comma		ASCII	
28		E/W		'E] : East / 'W] : West / 'O] : Invalid data
29				$\times 10^{2}$
30		Deg.		$\times 10^{1}$
31	Longtitude of			× 1 0 °
32	SSBL ROV		ASCII	$\times 10^{-1}$
33	Position			
34		Min.		$[\cdot, ]$ : Period
30				$\times 10^{-1}$
30				$\times 10^{-2}$
20	Commo		ASCII	
20			ASCII	', J
40				
40	40			
41	SSBI ROV Denth	[m]	45011	
44	PODE VAN DEDIN	LWJ	10011	
40				∧⊥∪   [   · Period
15				$1 \times 10^{-1}$
40	Comma		11024	
L 40	Comma		ластт	L ', _

#### TABLE-1 (2/6)

Byte	Function		Туре	Description
47				$ imes$ 1 O $^3$ When Byte#1 is ON, this data is valid data.
48	ROV Sensor deter	cted	ASCII	$\times$ 1 O <sup>2</sup> When Byte#1 is OFF, this data is invalid data.
49	depth [m]			$\times 10^{1}$
50				$\times 10^{\circ}$
51				「.」:Period
52				$ \times 1 0^{-1}$
53	Comma		ASCII	Γ, ]
54	4			$\times$ 1 O <sup>2</sup> When Byte#1 is ON, this data is valid data.
55	1			$\times$ 1 O <sup>1</sup> When Byte#1 is OFF, this data is invalid data.
56	6 ROV Heading [°]		ASCII	$\times$ 1 0 °
57	7			「.」:Period
58	1			$\times 10^{-1}$
59	Comma		ASCII	[, ]
60				$\times 10^{1}$ When Byte#1 is ON, this data is valid data.
61	DOV Altitudo [m	1	ACCTT	$\times$ 1 0 <sup>0</sup> When Byte#1 is OFF, this data is invalid data.
62	KOV AILILUUE [m]	l	ASULL	「. ∣ : Period
63	1			$\times 10^{-1}$
64	Comma		ASCII	Г, <u>ј</u>
65		N/S		[N] : North / [S] : South / [O] : Invalid data
66	1	D		× 1 0 <sup>1</sup>
67		Deg.		$\times 10^{\circ}$
68	1			× 1 0 <sup>1</sup>
69	Latitude of ROV	Min.	ASCII	$\times 10^{\circ}$
70	waypoint i			$\times 10^{1}$
71	1			$\times 10^{\circ}$
72		Sec.		[. ] : Period
73	1			$\times 10^{-1}$
74	Comma		ASCII	
75		E/W		「E」:East /「W」:West /「O」:Invalid data
76	1			$\times 1.0^{2}$
77	1	Deg.		$\times 10^{1}$
78				$\times$ 1 0 °
79	Longtitude of	N:	ACOLI	$\times 10^{1}$
80	ROV Waypoint 1	MIII.	ASULI	$\times 10^{0}$
81				$\times 1.0^{-1}$
82		500		$\times 10^{0}$
83		sec.		「. 」:Period
84				$\times 10^{-1}$
85	Comma		ASCII	ſ, _
86		N/S		「N」:North /「S」:South /「O」:Invalid data
87	] [	Dog		× 1 0 <sup>1</sup>
88		Deg.		$\times 10^{0}$
89	Latitude of Dov	Min		$\times 10^{1}$
90	Waypoint 9	MIH.	ASCII	$\times 1 0^{0}$
91	"ajpoint 2			× 1 0 <sup>1</sup>
92	j l	Soc		$  \times 1 \ 0^{0}$
93	]	3ec.		「. 」:Period
94				$\times$ 1 0 <sup>-1</sup>
. 95	Comma		ASCII	Γ, ]

#### TABLE-1 (3/6)

Byte	te Function		Туре	Description	
96		E/W		「E」:East /「W」:West /「O」:Invalid data	
97			1	$\times 10^{2}$	
98		Deg.		$\times 10^{1}$	
99				$\times 10^{0}$	
100	Iongtitude of			$\times 10^{1}$	
100	ROV Waynoint 2	Min.	ASCII		
101	Rot waypoint 2		ł		
102				$\times 10^{-1}$	
103		Sec.		$\times 10^{\circ}$	
104				1. ] : Period	
105				$\times 1 0^{-1}$	
106	Comma		ASCII	「, 」	
107		N/S		「N」:North /「S」:South /「O」:Invalid data	
108		Deg		$\times 10^{1}$	
109		Deg.		× 1 0 <sup>0</sup>	
110			1	× 1 0 <sup>1</sup>	
111	Latitude of ROV	Min.	ASCIE	$\times$ 1 0 $\times$ 1 0 $^{0}$	
112	Waypoint 3				
112					
113		Sec.			
114				I. J : Period	
115				$\times 10^{-1}$	
116	Comma	i	ASCII	, <u>]</u>	
117		E/W		「E」:East /「W」:West /「O」:Invalid data	
118				$\times 10^{2}$	
119		Deg.		$\times 10^{1}$	
120				$\times 10^{0}$	
121	Longtitude of			× 1 0 <sup>1</sup>	
122	ROV Waypoint 3	Min.	ASCII	$\times 10$	
122	nov supported o				
120					
124		Sec.			
125				I. J : Period	
126				$\times 10^{-1}$	
127	Comma		ASCII	, <u> </u>	
128		N/S		「N」:North / 「S」:South / 「O」:Invalid data	
129		Deg		× 1 0 <sup>1</sup>	
130		Deg.		$\times 10^{0}$	
131		M		× 1 0 <sup>1</sup>	
132	Latitude of ROV	MIN.	ASCII	× 1 0 <sup>0</sup>	
133	waypoint 4			$\times 10^{1}$	
134					
135		Sec.			
196					
197	Commo		ACOLI		
137			ASULI		
138		E/W		'Ej :East / Wj :West / Oj :Invalid data	
139				$\times 10^{2}$	
140		Deg.		× 1 0 <sup>1</sup>	
141				× 1 0 °	
142	Longtitude of		10011	× 1 0 <sup>1</sup>	
143	ROV Waypoint 4	MIN.	ASULI	× 1 0 °	
144				X 1 0 <sup>1</sup>	
145					
146		Sec.		L · Period	
147					
1 1 1				14 1 0 1	

#### TABLE-1 (4/6)

Byte	e Function		Туре	Description
148	8 Comma		ASCII	ſ, j
149		N/S		[N] : North / [S] : South / [O] : Invalid data
150				X 1 0 <sup>1</sup>
151		Deg.		$\times 10^{\circ}$
152				
152	Latitude of ROV	Min.	ACCTT	$\times 10^{-1}$
153	Waypoint 5		ASCII	×10 <sup>°</sup>
154				$\times$ 1 0 <sup>1</sup>
155		Soc		$\times 1 \ 0^{0}$
156		JEC.		「. 」:Period
157				$\times 10^{-1}$
158	Comma		ASCII	
159		F/W	10011	FL · Fast / WL · West / DL · Invalid data
160		L/ #		[L] . Last / $[m]$ . $[mest / [o]]$ . Invalid udia
100		D		
101		Deg.		$\times 10^{1}$
162				$\times 10^{0}$
163	Longtitude of	Min	ASCIT	× 1 0 <sup>1</sup>
164	ROV Waypoint 5	MIII.	ASULL	$\times 10^{0}$
165				× 1 0 <sup>1</sup>
166				
167		Sec.		
101				·. ] : Period
168				$\times 10^{-1}$
169	Comma		ASCII	「 <b>,</b> 」
170		N/S	-	「N」:North /「S」:South /「O」:Invalid data
171		Dog		× 1 0 <sup>1</sup>
172		Deg.		$\times 1.0^{0}$
173				× 1 0 <sup>1</sup>
174	Latitude of ROV	Min.	ASCII	$\times 10^{0}$
175	Waypoint 6			
176				
170		Sec.		
177				I. J : Period
178				$\times 10^{-1}$
179	Comma		ASCII	Γ, ]
180		E/W		「Ē」:East /「W」:West /「O」:Invalid data
181				$\times 1.0^{2}$
182		Deg.		$\times 10^{1}$
183		ç		$\times 10^{0}$
184	Longtitudo of			
104	DOV Waypoint 6	Min.	ASCII	
100				×10 <sup>°</sup>
186				$\times 10^{-1}$
187		Sec		$\times 1 \ 0^{0}$
188		<i>Set</i> .		「.」:Period
189				$\times 1.0^{-1}$
190	Comma	·	ASCLL	
191		N/S		$\mathbb{N}$ · North / $\mathbb{S}$ · South / $\mathbb{O}$ · Invalid data
192		10/ 5		× 1 0 <sup>1</sup>
102		Deg.		
104	ŀ			X 1 U
194	Latitude of ROV	Min.	10011	× 1 0 -
195	Waypoint 7		ASULI	×10°
196				× 1 0 <sup>1</sup>
197		Sec		× 1 0 <sup>0</sup>
198		5000		「. 」:Period
199				$\times 1 0^{-1}$

#### TABLE-1 (5/6)

Byte	Function		Туре	Description		
200	Comma		ASCII	Г, ј		
201		E/W		[E] : East / [W] : West / [O] : Invalid data		
202			1	$\times 10^2$		
203		Deg.		$\times 10^{1}$		
204	4	2081	ASCII			
205	Longtitudo of		noon			
200	ROV Waynoint 7	Min.				
200	Kov "aypoint i			× 1 0 °		
207	4					
208		Sec.		× 1 0 °		
209	-			I. J : Period		
210				$\times 10^{-1}$		
211	Comma		ASCII	│ <b>,</b>		
212		N/S		「N」:North /「S」:South /「O」:Invalid data		
213		Deg		× 1 0 <sup>1</sup>		
214		DCg.		$\times 1 0^{0}$		
215		Min		× 1 0 <sup>1</sup>		
216	Waypoint 8	MIH.	ASCII	$\times 10^{0}$		
217	"aypuint o			$\times 10^{1}$		
218		2		$\times 10^{\circ}$		
219		Sec.		L : Period		
220				$\times 10^{-1}$		
221	Comma		ASCII			
222		E/W	115011	EL · Fast / WL · West / DL · Invalid data		
223		L/ //		$\times 1.0^2$		
224		Deg				
225		568.				
226	Longtitudo of					
220	ROV Waynoint 8	Min.	ASCII			
221	not waypoint o					
220						
229		Sec.				
230						
201	Commo		10011			
232	COMMA	N/0	ASULI			
233		N/S		NJ : North / SJ : South / OJ : Invalid data		
234	4	Deg.		$\times 10^{-1}$		
235	4			× 1 0 °		
236	Latitude of ROV	Min.				
237	Waypoint 9		ASCII	× 1 0 °		
238	4			× 1 0 <sup>1</sup>		
239		Sec.		$\times$ 1 0 °		
_240				I. J : Period		
241				$\times 1 0^{-1}$		
242	Comma		ASCII	Г, ј		
243		E/W		「E」:East /「W」:West /「O」:Invalid data		
244				$\times$ 1 0 <sup>2</sup>		
245		Deg.		$\times 1 0^{1}$		
246	]			$  \times 1 \ 0^{0}$		
247	Longtitude of		10077	× 1 0 <sup>1</sup>		
248	ROV Waypoint 9	Min.	ASCII	× 1 0 °		
249	1 1			× 1 0 <sup>1</sup>		
250	1					
251	1	Sec.		F Period		
251	1					

#### TABLE-1 (6/6)

ROV CONSOLE to S9 (FMS)

Byte	e Function		Туре	Description
253	Comma		ASCII	「, 」
254		N/S		「N」:North /「S」:South /「O」:Invalid data
255	5 6	Deg	1 1	× 1 0 <sup>1</sup>
256		Deg.		$\times 1 0^{0}$
257	Latitude of ROV	Min		× 1 0 <sup>1</sup>
258	Waypoint 10		ASCII	× 1 0 <sup>0</sup>
259				$\times 10^{1}$
260		Sec.		$\times 10^{0}$
261				I. J : Period
262				$\times 10^{-1}$
263	Comma		ASCII	
264		E/W		「E」:East /「W」:West /「O」:Invalid data
265	5 5 7	Deg.	ASCII	$\times$ 1 0 <sup>2</sup>
266				$\times 1 \ 0^{1}$
267				$\times 1 0^{0}$
268	Longtitude of	Min.		× 1 0 <sup>1</sup>
269	ROV Waypoint 10			× 1 0 <sup>0</sup>
270		Sec		$\times 10^{1}$
271				$\times 1 \ 0^{0}$
272		0000		「. 」:Period
273				$\times 10^{-1}$
274	Comma		ASCII	Γ, ]
275	75 ETX		03H	End of Text
276	76 BCC (H)			
277	BCC (L)			
278	CR			
279	LF			

Principle of BCC generation

STX	TEXT(DATA)	EXT	BCC(H)	BCC(H)	CR	LF
(		,				

EXCLUSIVE-OR operation should be done among all bytes of this part (\*).

Both 4 bits in the higher-order and lower-order of EXCLUSIVE-OR operation result should be converted into ASCII codes.

The code from the higher 4 bits shall be set as BCC(H) and the other one as BCC(L). The transmission cycle shall be 30 seconds.